

Junior Game Rules Summer/Winter

Rules for the juniors:

1. All players must be 11 or 12 years old **on** December 31st of the calendar year.
2. Game time: All quarters will be 8 minutes long with running time. Except For last two minutes of the 4th quarter, which will be stop time?
3. Time Outs: Two time outs per half. No carry over. All time outs are 30 seconds. **Overtime: 1 time out and no carry over.**
4. Overtime: **Is the extension of the fourth quarter. Two minutes, if tied once again, the 2nd overtime is Sudden death, first point scored wins, and no time outs in the sudden death.**
5. Legal game: Must have five players to start the game. If a team has six players than the opposing coach may choose the two players that will play the entire game.
6. 1st half: must be man to man defense, **no back court pressure, no trapping defense.**
7. 2nd half: coach's choice.
8. No slaughter Rule: 10 points first half, 15 points second half. Offense must wait until all defenders are back on defense. Referee will designate line on the court. (Exception: if the team that is behind wishes to press than the offensive team may run a fast break).
9. Playing Time: All players are limited to participate in a maximum of three Quarters (unless the team only has five or six players). Any entry into a Quarter will constitute one quarter of play. **Any player that enters a game in a quarter only for an injured player doesn't count as a quarter played. The injured player may return at anytime of that quarter. If a player fouls out, you may substitute a player for fouled out player, only with a player that has played less than three quarters**

(exception will apply if all players who are not then in the game have already played three quarters – in that case, you may use one of those players).

10. No free subbing in any quarter. The players that start the quarter will play the entire quarter. Any player that enters a game in a quarter only for an injured player doesn't count as a quarter played. The injured player may return at anytime of that quarter. If a player fouls out, you may substitute a player for fouled out player, only with a player that has played less than three quarters (exception will apply if all players who are not then in the game have already played three quarters – in that case, you may use one of those players).

11. Bonus: 1 and 1 will start on the seventh team foul in each quarter. (No two shot bonus).

12. Scheduled times for games are estimates. All games will start 3 minutes after the end of the prior scheduled game. Therefore, teams should be at the gym at least 30 minutes prior to their scheduled start time. The reason is that we have time restraint on gym time and we may be assessed for going over our allotted times.